	Project 1	Project 2	Project 3
Year 7	Clock Project	Magnet	Food introduction
	Within the project students are working through graphical skills that students will need throughout all areas of technology. Main skills:	Within the project students introduced to the workshop and start to work with the workshop hand tools and machines. Main skills: • Modeling • Forming and shaping • Hand tools and machines • Health and safety • Timbers and manufactured boards • Raw materials Surface finishes	Within the project students are introduced to food and nutritional and understand how to cook nutritious meals to be able to feed themselves Practical's: Fruit salad Wedges and mayo Mac and cheese Chicken nuggets Cupcakes and decoration techniques Enzymic browning Sugars experiments
Year 8	Wooden box	Cushion	Food and nutrition
	Within the project students introduced to wood joints and how products are manufactured Main skills: Isometric & perspective drawing Modeling Wood joints Hand tools and machines Timbers Environmental/ sustainability Raw materials CAD/ CAM Surface finishes	Within the project students introduced to textiles for the first time, here they will learn about fabrics and fibers as well as how to construct a textiles product. Main skills: • Templates • Fabrics and fibers • Sewing machines • Hand application techniques • Smart materials – transfer inks • Environmental/ sustainability • Surface finishes –sublimation	Within the project students continue to understand about different food groups and what is needed when considering recipes from different types of users Practical's:
Year 9	Desk tidy	Textiles bag	Food science
	Within the project students introduced to customising their own products using one off production methods. Main skills: Perspective drawing & orthographic drawings Modeling Wood joints Hand tools and machines Timbers Polymers Environmental/ sustainability Raw materials CAD/ CAM Surface finishes -sublimation	Within the project students will continue building on their skills of textiles from year 8, here they will learn about surface decoration techniques as well as how to construct a textiles product. Main skills: • Templates • Fabrics and fibers • Sewing machines • Dyes - batik • CAD/ CAM • Environmental/ sustainability • Surface finishes –sublimation • Pattern cutting	Within the project students continue to understand about different food groups and what is needed when considering recipes from different types of users Practical's: